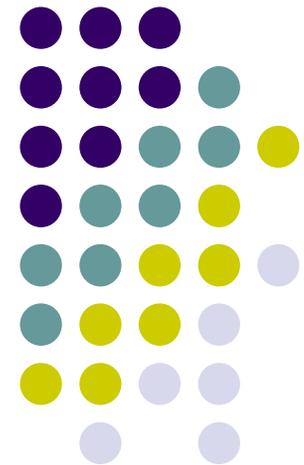


ME751

Advanced Computational Multibody Dynamics

RK-Methods
AB & AM Methods
BDF Methods
March 25, 2010



Before we get started...



- Last Time:
 - Numerical solution of IVP
 - Basic Concepts: truncation error, accuracy, zero-stability, convergence, local error, stability
- Today:
 - Finish discussion of Basic Concepts
 - Concentrate on Implicit Integration: why it's hard, and what it buys you
 - Basic Methods
 - Skip altogether Runge-Kutta, Adams-Bashforth, and Adams-Moulton Methods
 - Cover BDF methods
- New HW uploaded on the class website
 - It's ugly
- Trip to John Deere & NADS: need head count by April 8 – email me
 - Transportation and hotel will be covered
 - Leave on May 3 at 6 pm or so, return on May 4 at 10 pm
 - Might also visit software company in Iowa City, they have a simulation tool just like ADAMS

Implicit Methods



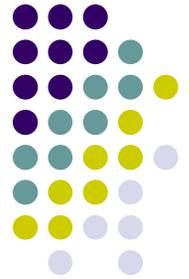
- Implicit methods were derived to answer the limitation on the step size noticed for Forward Euler, which is an explicit method
- Simplest implicit method: Backward Euler
 - Given the IVP

$$\begin{cases} \dot{y} &= f(t, y) \\ y(0) &= c \end{cases}$$

- Backward Euler finds at each time step t_n the solution by solving the following equation for y_n :

$$y_n = y_{n-1} + hf(t_n, y_n)$$

Explicit vs. Implicit Methods



- A method is called explicit if the approximation of the solution at the next time step is computed straight out of values computed at previous time steps
 - In other words, in the right side of the formula that gives y_n , you only have dependency on y_{n-1} , y_{n-2} , etc. – it's like a recursive formula
 - Example: Forward Euler

$$y_n = y_{n-1} + hf(t_{n-1}, y_{n-1})$$

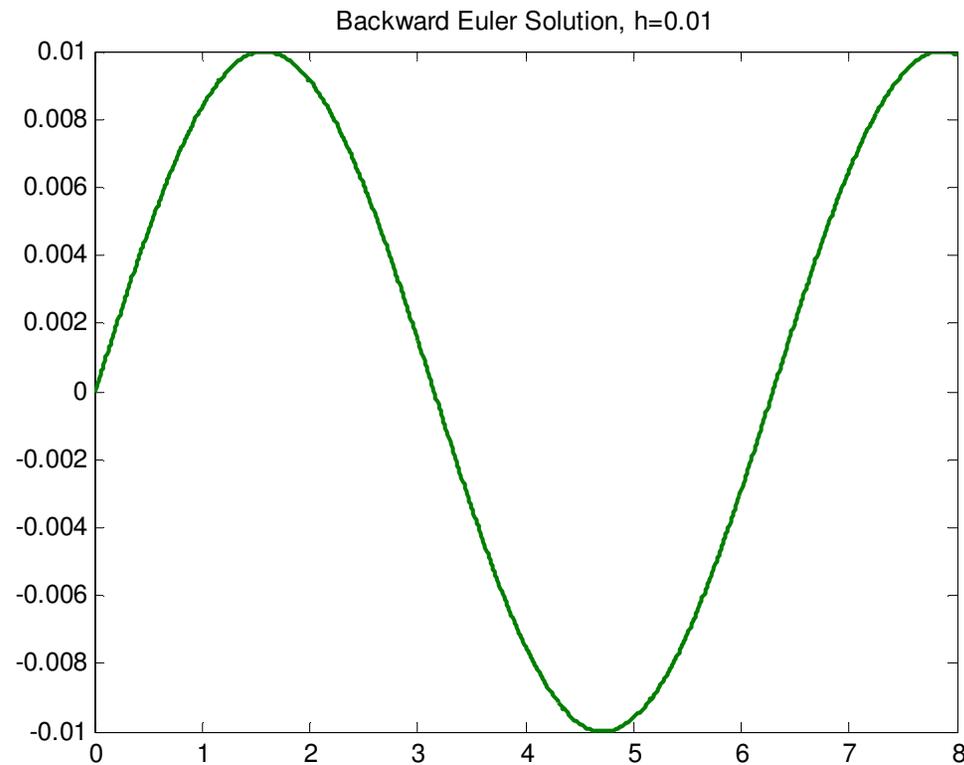
- A method is called implicit if the solution at the new time step is found by solving an equation:
 - In other words, in the right side of the formula that gives y_n , you have dependency on y_n , y_{n-1} , y_{n-2} , etc.
 - Example: Backward Euler

$$y_n = y_{n-1} + hf(t_n, y_n)$$

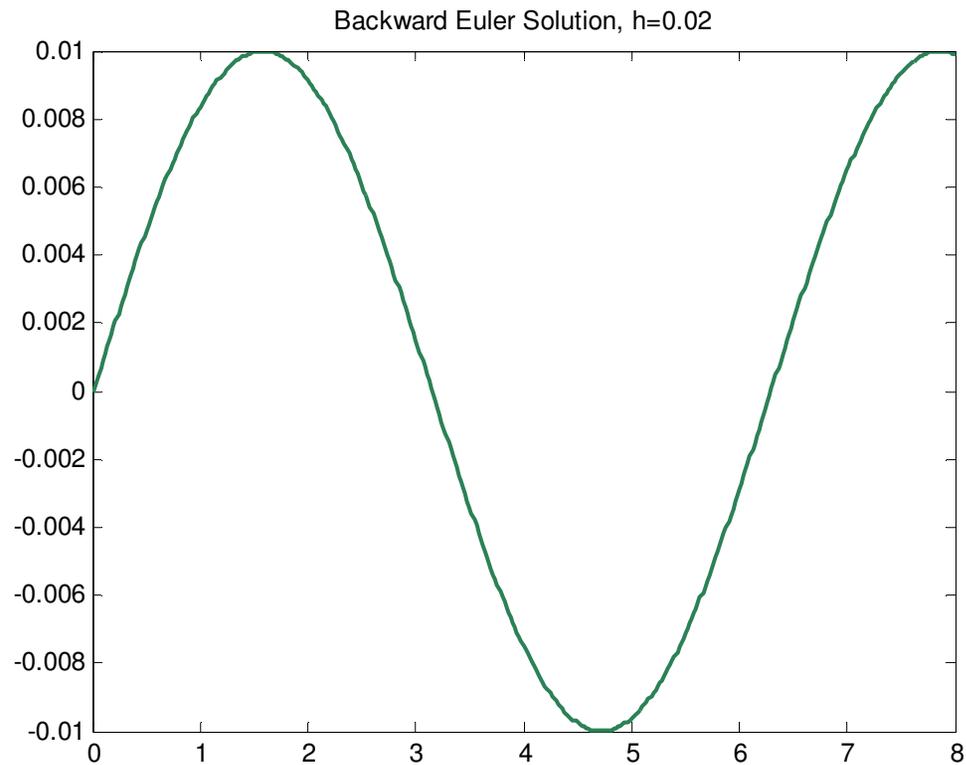
Example, Approached with Backward Euler: $h=0.01$



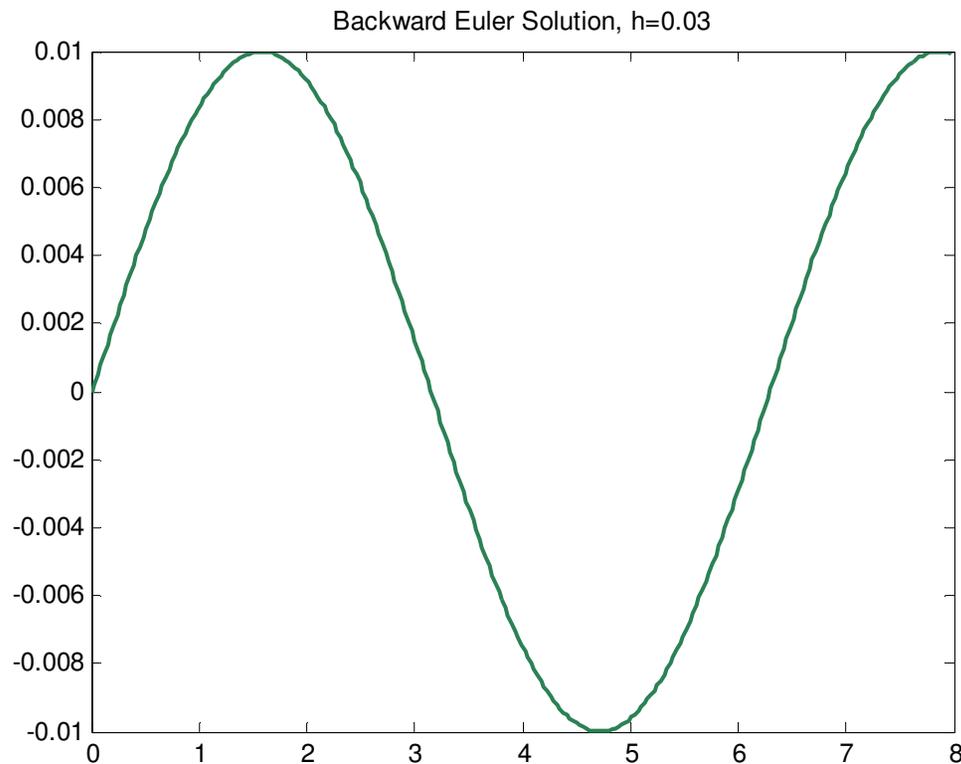
$$\begin{cases} \dot{y} = -100y + \sin(t) \\ y(0) = 0 \end{cases} \quad t \in [0, 8]$$



Example, Approached with Backward Euler: $h=0.02$

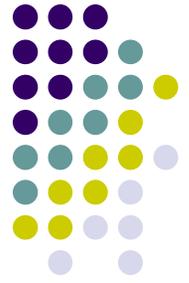


Example, Approached with Backward Euler: $h=0.03$



- Note that things are good at large values of the integration step size

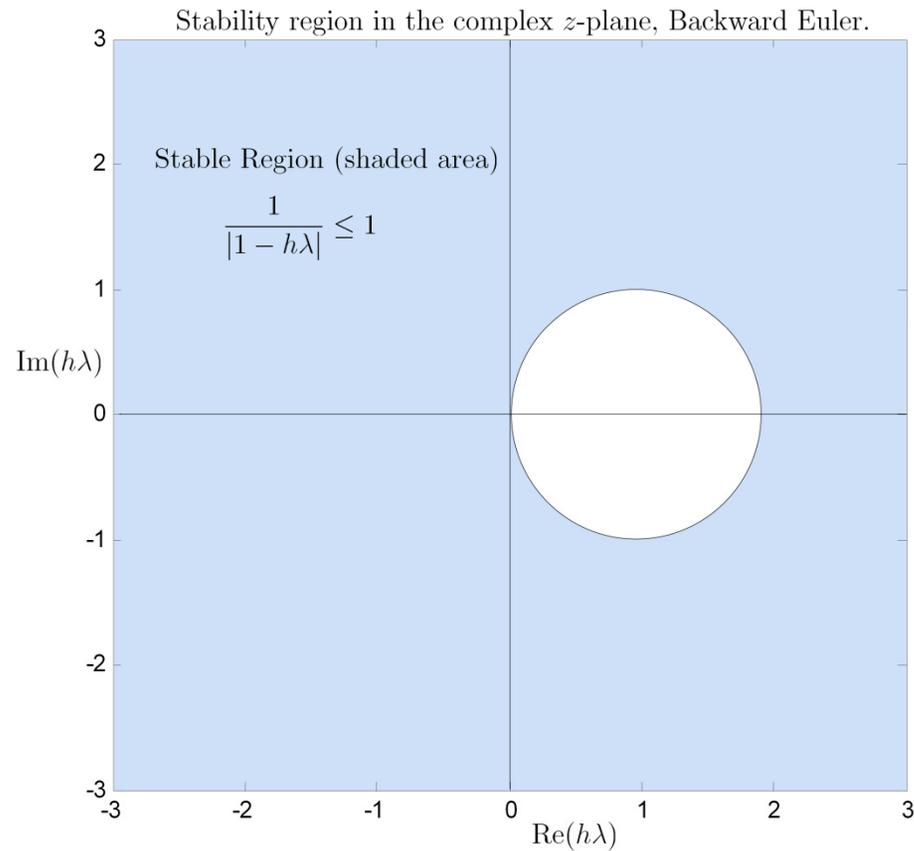
Exercise, Backward Euler



- Prove that
 - Backward Euler is accurate of order 1
 - It satisfies the 0-order stability condition
 - It's convergent with convergence order 1
- Generate
 - The stability region of the method and compare to Forward Euler
 - A convergence plot for the IVP

$$\begin{cases} \dot{y} = -100y + \sin(t) \\ y(0) = 0 \end{cases} \quad t \in [0, 8]$$

Stability Region, Backward Euler



Generating Convergence Plot



- Procedure to generate Convergence Plot:
 - First, get the exact solution, or some highly accurate numerical solution that can serve as the reference solution
 - Run a sequence of 6 to 8 simulations with decreasing values of step size h
 - Each simulation halves the step-size of the previous simulation
 - For each simulation of the sequence, compare the value of the approximate solution at T_{end} to the value of the reference solution at T_{end}

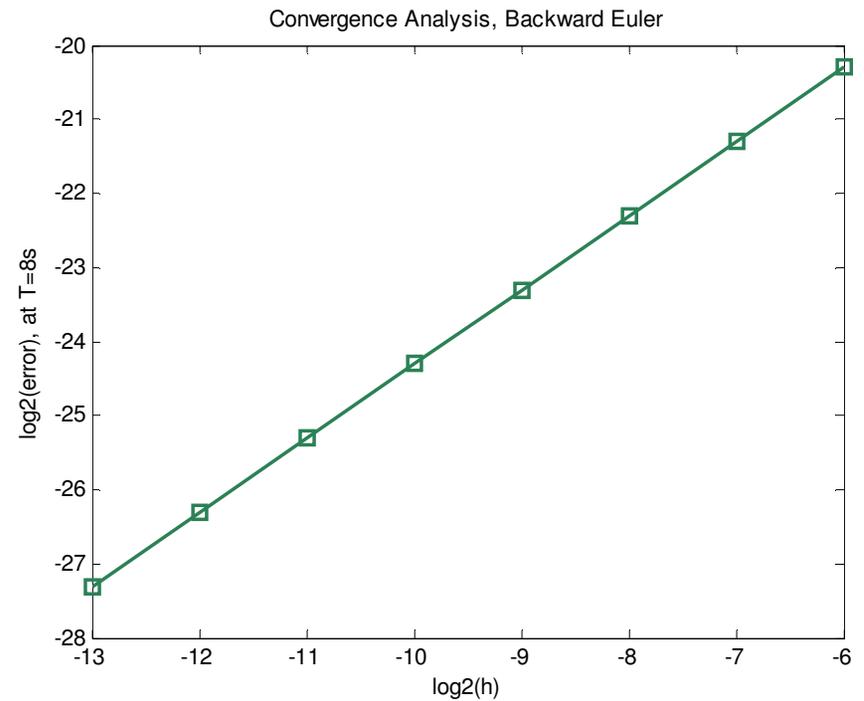
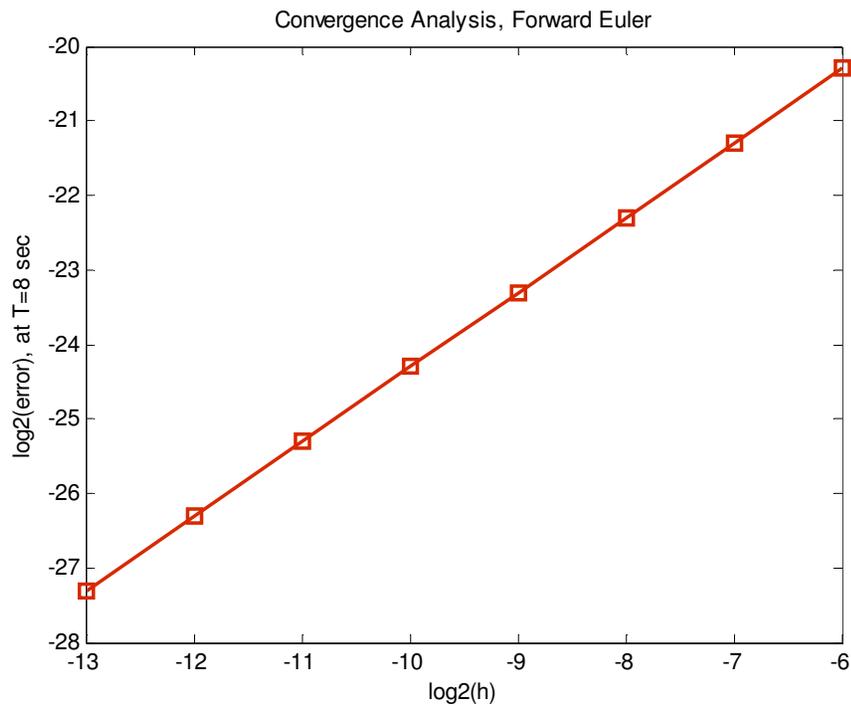
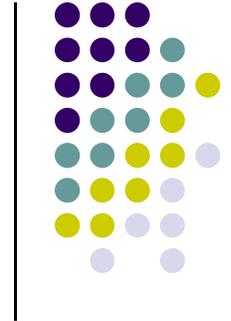
$$error = |y_{end} - y(T_{end})|$$

- You don't necessarily have to use T_{end} , some other representative time is ok
- Generate an array of pairs $(h, error)$, and plot $\log_2(h)$ vs. $\log_2(error)$
 - You should see a line of constant slope. The slope represents the convergence order

Convergence Plots

$$\begin{cases} \dot{y} = -100y + \sin(t) \\ y(0) = 0 \end{cases}$$

$$t \in [0, 8]$$



Code to Generate Convergence Plot

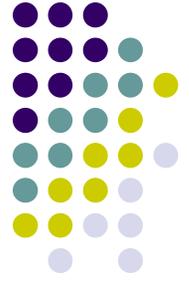


```
nPoints = 8;          % number of points used to generate the convergence plot
hLargest = 2^(-6);    % largest step-size h considered in the convergence analysis
tEnd = 8;             % Tend

hSize = zeros(8,1);
hSize(1) = hLargest;
for i=1:nPoints-1
    hSize(i+1)=hSize(i)/2;
end

% First column of "results" : the step size used for integration
% Second column of "results": the error in the Forward Euler at Tend
% Third column of "results" : the error in the Backward Euler at Tend
results = zeros(nPoints, 3);

% Run a batch of analyses, the step size is gradually smaller
for i=1:nPoints
    yE = zeros(size(0:hSize(i):tEnd))';
    yFE = zeros(size(yE));
    yBE = zeros(size(yE));
    [yE, yFE, yBE] = fEulerVSbEuler(hSize(i), tEnd);
    results(i,1) = hSize(i);
    results(i,2) = abs(yE(end)-yFE(end));
    results(i,3) = abs(yE(end)-yBE(end));
end
```



Implicit Methods, The Ugly Part

- Why not always use implicit integration methods?
- Implicit methods come with some baggage: you need to solve an equation (or system of equations) at *each* integration time step t_n
- Specifically, look at Backward Euler. At each t_n , you need to solve for y_n . This is a nonlinear equation, since $f(t,y)$ in general is a nonlinear function

$$y_n = y_{n-1} + hf(t_n, y_n)$$

- Solving nonlinear systems is something that I'd avoid if possible...

Implicit Integration, Solving the Nonlinear System

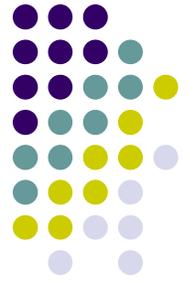


- Note that if you are dealing with a system of ODEs, that is, if \mathbf{y} is a vector quantity, you have to solve not a nonlinear equation, but a nonlinear system of equations:

$$\mathbf{g}(\mathbf{y}_n) \equiv \mathbf{y}_n - \mathbf{y}_{n-1} - h\mathbf{f}(t_n, \mathbf{y}_n) = \mathbf{0}$$

- We'll assume in what follows (as almost always the case) that the system above is a nonlinear one
 - Issues that we discuss in this context:
 - The “functional iteration” approach to finding \mathbf{y}_n
 - Newton Iteration
 - Approximating the Jacobian associated with the nonlinear system

Nonlinear System Solution: The Functional Iteration



- The basic idea is to solve the system through a functional iteration
 - The superscript $(\nu+1)$ indicates the iteration count
 - An initial guess $\mathbf{y}_n^{(0)}$ is needed to “seed” the iterative process

$$\mathbf{y}_n^{(\nu+1)} = \mathbf{y}_{n-1} + h\mathbf{f}(t_n, \mathbf{y}_n^{(\nu)})$$

- If this defines a contractive map in a Banach space, the functional iteration leads to a fixed point, which is the solution of interest
- However, for this to be a contractive mapping in some norm, the following needs to hold in a neighborhood of the solution \mathbf{y}_n :

$$h \left\| \frac{\partial \mathbf{f}}{\partial \mathbf{y}} \right\| < 1$$

- For stiff systems, the matrix norm above is very large. This requires small h . And this defeats the purpose of using an implicit formula...

Exercise



- Analyze the restrictions on the step-size imposed by the requirement that the functional iteration convergence for the following IVP:

$$\begin{cases} \dot{y} = \lambda(ty^2 - 1/t) - 1/t^2 \\ y(1) = 1 \end{cases} \quad t \in [1, 10]$$

- Here $\lambda < 0$ is some parameter that determines the stiffness of the IVP
- Note that for $\lambda = -1$, the solution is $y(t) = 1/t$

Nonlinear System Solution: The Newton Iteration



- This is simply applying Newton's method to solve the system

$$\mathbf{g}(\mathbf{y}_n) = \mathbf{0}$$

- Boils down to carrying out the iterative process:

This is where most of the computational effort is spent

$$\left\{ \begin{array}{l} \left[\frac{\partial \mathbf{g}}{\partial \mathbf{y}} \right] \cdot \Delta \mathbf{y}_n^{(\nu)} = -\mathbf{g}(\mathbf{y}_n^{(\nu)}) \\ \mathbf{y}_n^{(\nu+1)} = \mathbf{y}_n^{(\nu)} + \Delta \mathbf{y}_n^{(\nu)} \end{array} \right.$$

- The superscript $(\nu+1)$ indicates the iteration count
- An initial guess $\mathbf{y}_n^{(0)}$ is needed to “seed” the iterative process (take it \mathbf{y}_{n-1})
- Iterative process stopped when correction is smaller than prescribed value
 - NTOL depends on the local error bound that the user aims to achieve
 - Stop when

$$\|\Delta \mathbf{y}_n^{(\nu)}\| \leq \text{NTOL}$$

Nonlinear System Solution: The Newton Iteration



- Iteration matrix:

$$\left[\frac{\partial \mathbf{g}}{\partial \mathbf{y}} \right] = \mathbf{I} - h \frac{\partial \mathbf{f}}{\partial \mathbf{y}} \in \mathbb{R}^{m \times m}$$

- Typically, the approach does not place harsh limits on the value of the step size
- Note that the iteration matrix is guaranteed to be nonsingular for small enough values of the step-size h
- The iteration matrix is not updated at each iteration. Updated only when convergence in Newton iteration gets poor
- Note that each update also requires LU factorization of iteration matrix
 - Adding insult to injury...

Nonlinear System Solution: The Newton Iteration



- Iteration matrix, entry (i,j):

$$\left[\frac{\partial \mathbf{g}}{\partial \mathbf{y}} \right]_{ij} = I_{ij} - h \frac{\partial f[i]}{\partial y[j]} \in \mathbb{R} \quad \text{where} \quad I_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

- The expensive part is computing the partial derivative $\frac{\partial f[i]}{\partial y[j]}$
- Ideally, you can compute this exactly
- Otherwise, compute using finite differences:

$$\frac{\partial f_i}{\partial y_j} = \lim_{\delta \rightarrow 0} \frac{f_i(y_1, \dots, y_j + \delta, \dots, y_m) - f_i(y_1, \dots, y_j, \dots, y_m)}{\delta} \Rightarrow \frac{\partial f_i}{\partial y_j} \approx \frac{f[i](y_1, \dots, y[j] + \Delta, \dots, y_m) - f_i(y_1, \dots, y_j, \dots, y_m)}{\Delta}$$

Be aware of notational inconsistency;
employed to keep things simple

- Very amenable to parallel computing



Exercise

[AO, Handout]

- For IVP below, find iteration matrix when solved with B. Euler
 - Find it analytically
 - Find it using finite differences
 - In both cases use $y[1] = 0$ & $y[2] = 2$ for evaluating the matrix

$$\text{IVP: } \begin{cases} \dot{y}[1] = \alpha - y[1] - \frac{4y[1]y[2]}{1+y^2[1]} \\ \dot{y}[2] = \beta y[1] \left(1 - \frac{y[2]}{1+y^2[1]}\right) \\ y[1](0) = 0 \quad y[2](0) = 2 \end{cases} \quad t \in [0, 20]$$

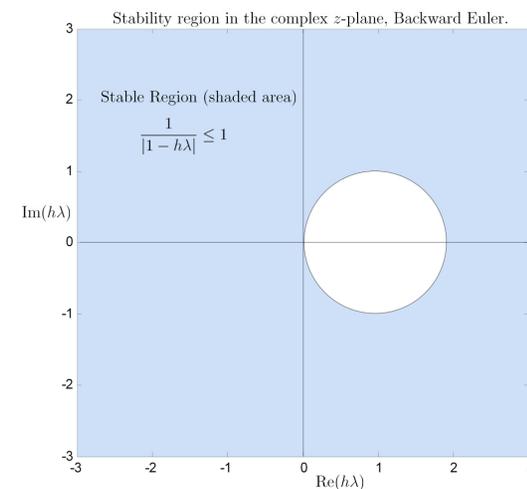
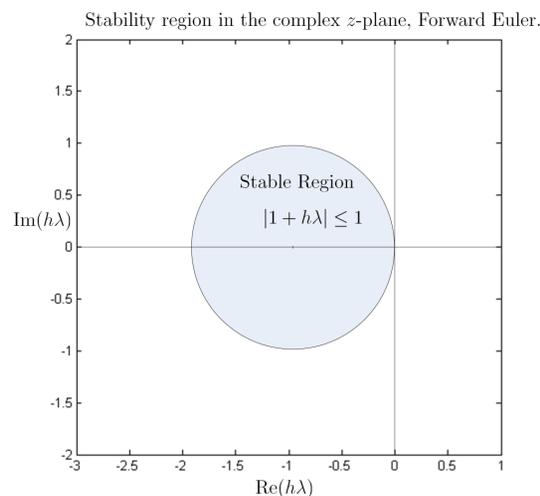
A-Stable Integration Methods



- Definition, A-Stability
 - First, recall the region of absolute stability: defined in conjunction with the test IVP, represents the region where $h\lambda$ should land so that

$$|y_n| \leq |y_{n-1}|$$

- By definition, a numerical integration scheme is said to be A-stable if its region of absolute stability covers the entire left half-plane
 - Forward Euler is not A-stable
 - Backward Euler is A-stable



[Stability, Second Flavor]

L-Stable Integration Methods (Methods with Stiff Decay)



- The concept of A-stability is not enough. It only requires that

$$|y_n| \leq |y_{n-1}|$$

- What happens if the problem is super stiff? That is, in the test IVP, $\lambda \ll 0$ (very negative, on the real axis)...

- Consider a new IVP, very similar to the test IVP we worked with:

$$\dot{y} = \lambda(y - g(t))$$

- The assumption is that $g(t)$ is some bounded smooth function
- Note that for the solution we have (after some very short transients)

$$y(t) = g(t)$$



[Stability, Second Flavor]

L-Stable Integration Methods (Methods with Stiff Decay)

- The natural question to ask is this: will my solution y_n get quickly to $g(t_n)$ irrespective of the value of y_{n-1} ?

- So I want

$$|y_n - g(t_n)| \rightarrow 0 \quad \text{as} \quad \lambda \rightarrow -\infty$$

- If a numerical integration scheme satisfies this requirement it is said to have “stiff decay”
- What’s the nice thing about methods with stiff decay?
 - They have the ability to skip fine-level (i.e., rapidly varying) solution details and still maintain a decent description of the solution on a coarse level in the very stiff case

Exercise



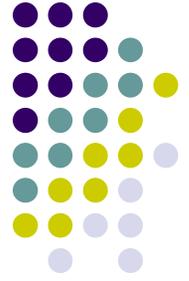
- Prove that Forward Euler doesn't have stiff decay
- Prove that Backward Euler has stiff decay
- Does the trapezoidal formula (provided below) have stiff decay?

$$y_n = y_{n-1} + \frac{h}{2}(f(t_{n-1}, y_{n-1}) + f(t_n, y_n))$$

- Plot the numerical solution of the following IVP, first obtained with Backward Euler and then with the trapezoidal formula. Comment on the relevance of the stiff decay attribute:

$$\begin{cases} \dot{y} = -100(y - \sin(t)) \\ y(0) = 1 \end{cases} \quad t \in [0, 8]$$

Further Exercises



- Out of Ascher & Petzold book:
 - Problem 3.1
 - Problem 3.2
 - Problem 3.3
 - Problem 3.9

Numerical Integration Methods Taxonomy

