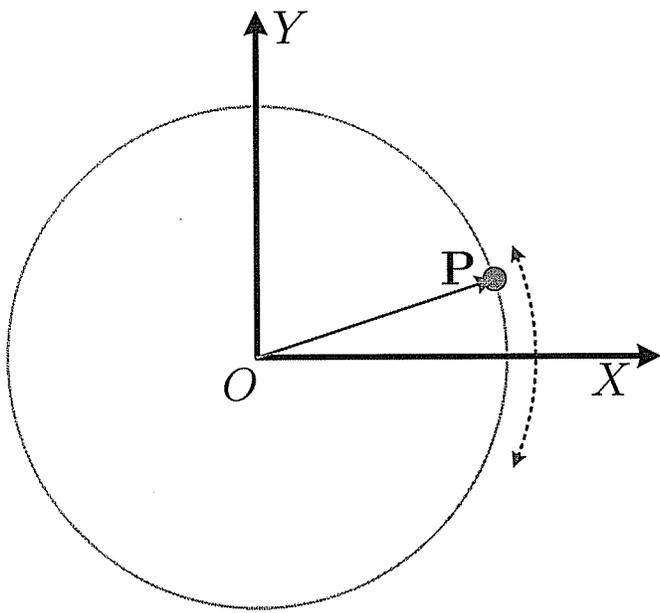


Example: Kinematic Analysis
of Particle in circular movement

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Particle \mathcal{L} : use generalized coordinates $q = \begin{bmatrix} x \\ y \end{bmatrix}$ to capture the location.

* kinematic constraint:

$$x^2 + y^2 - 1 = 0$$

(captures the fact that particle is constrained to move on a circle of radius 1)

* Driving constraint:

$$y - 0.1 \sin(50\pi t) = 0.$$

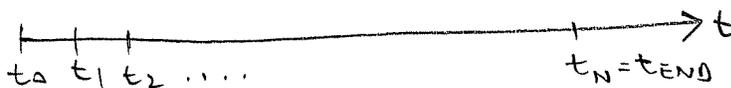
Then,

$$\mathbb{F}(q, t) = \begin{bmatrix} x^2 + y^2 - 1 \\ y - 0.1 \sin(50\pi t) \end{bmatrix} = 0.$$

Note that $n_c = 2$ & $n_k = 1 = m_\Delta \Rightarrow n = 2 \Rightarrow \text{NDSF} = 0$

Therefore, we can do kinematics Analysis.

For position analysis, we need to use Newton-Raphson to solve $\mathbb{F}(q, t) = 0$ at each time t_n on a grid



For velocity analysis:

$$v = -\dot{\Phi}_t = -\begin{bmatrix} 0 \\ -5\bar{u} \cos(50\bar{u}t) \end{bmatrix} = \begin{bmatrix} 0 \\ 5\bar{u} \cos(50\bar{u}t) \end{bmatrix}$$

$$\dot{\Phi}_q = \begin{bmatrix} 2x & 2y \\ 0 & 1 \end{bmatrix}$$

Then, after performing position analysis, the velocity is obtained at t_n by solving

$$\begin{bmatrix} 2x_n & 2y_n \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{x}_n \\ \dot{y}_n \end{bmatrix} = \begin{bmatrix} 0 \\ 5\bar{u} \cos(50\bar{u}t_n) \end{bmatrix}$$

For acceleration analysis we need to evaluate $\ddot{\Phi}$:

$$\ddot{\Phi} = \begin{bmatrix} 2\ddot{x}x + 2\dot{x}\dot{x} + 2\dot{y}\dot{y} \\ \ddot{y} - 5\bar{u} \sin(50\bar{u}t) \end{bmatrix} \Rightarrow \ddot{\Phi} = \begin{bmatrix} 2\ddot{x}x + 2\dot{x}^2 + 2\dot{y}^2 + 2\dot{y}\dot{y} \\ \ddot{y} + 250\bar{u}^2 \sin(50\bar{u}t) \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 2\ddot{x}x + 2\dot{y}\dot{y} \\ \ddot{y} \end{bmatrix} = \begin{bmatrix} -2\dot{x}^2 - 2\dot{y}^2 \\ -250\bar{u}^2 \sin(50\bar{u}t) \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 2x_n & 2y_n \\ 0 & 1 \end{bmatrix} \begin{bmatrix} \ddot{x}_n \\ \ddot{y}_n \end{bmatrix} = \begin{bmatrix} -2\dot{x}_n^2 - 2\dot{y}_n^2 \\ -250\bar{u}^2 \sin(50\bar{u}t_n) \end{bmatrix}$$

Thus, at each t_n , once the position and velocity are available ($x_n, y_n, \dot{x}_n, \dot{y}_n$) you get the accelerations \ddot{x}_n and \ddot{y}_n by solving the linear system $\dot{\Phi}_q \ddot{q} = r$ above \otimes