

Symbol Index

Symbol	Definition	Page
\vec{a}	Geometric vector	20
$a, \vec{a} $	Magnitude of vector \vec{a}	20
$\mathbf{a} = [a_x, a_y, a_z]^T$	Column vector of global components of \vec{a}	311
$\mathbf{a}' = [a_{x'}, a_{y'}, a_{z'}]^T$	Column vector of local components of \vec{a}	311
$\vec{a}^\perp, \vec{a}^\pm$	Vector orthogonal to \vec{a}, \mathbf{a}	23, 30
$\tilde{\mathbf{a}}$	3×3 vector product matrix associated with \mathbf{a}	312
$\dot{\mathbf{a}}, \ddot{\mathbf{a}}$	First and second time derivatives of \mathbf{a}	37
$a(\mathbf{q})$	Scalar valued function of vector variable	38
$a_{\mathbf{q}}$	partial derivative of $a(\mathbf{q})$ with respect to \mathbf{q}	38
\mathbf{A}	Rotation transformation matrix	33, 322
$\dot{\mathbf{A}}, \ddot{\mathbf{A}}$	First and second time derivative of \mathbf{A}	37
\mathbf{A}_i	Transformation from $x_i'-y_i'-z_i'$ to $x-y-z$	33, 327
\mathbf{A}_{ij}	Transformation from $x_j'-y_j'-z_j'$ to $x_i'-y_i'-z_i'$	34, 327
\mathbf{A}^T	Transpose of matrix \mathbf{A}	24
\mathbf{A}^{-1}	Inverse of matrix \mathbf{A}	29
$\vec{a} \cdot \vec{b}$	Scalar product (dot product)	22, 309
$\vec{a} \times \vec{b}$	Vector product (cross product)	310
\mathbf{B}	$d\mathbf{A}/d\phi$	41, 202
$\mathbf{B}'\dot{\mathbf{q}}(t_0) = \mathbf{v}'$	Initial velocity conditions	228, 442
c	Damping coefficient	216, 446
c_0	Torsional damping coefficient	218, 448
\mathbf{C}_i^P	Transformation from $x_i''-y_i''-z_i''$ to $x_i'-y_i'-z_i'$	348
\mathbf{d}_{ij}	Vector from P_i on body i to P_j on body j	65, 351
$dm(P)$	Differential mass at point P	200, 417
DOF	Degrees of freedom	51
\mathbf{E}	3×4 matrix that depends on Euler parameters	343
f	Spring-damper-actuator force	216, 447
F	General actuator force	216, 447
$\mathbf{f}, \mathbf{g}, \mathbf{h}$	Unit vectors along x' , y' , and z' axes	315
\mathbf{F}	Resultant force on body	204, 420
\mathbf{F}^A	Applied force on body	219, 441
\mathbf{F}^C	Constraint force on body	219, 441
\mathbf{F}_i^{nk}	Joint reaction force	234, 450
\mathbf{F}^P	Force acting at point P	214

Symbol	Definition	Page
G	3×4 matrix that depends on Euler parameters	343
<i>h</i>	Time step	264
I , I _n	Identity matrix	25
<i>J'</i>	Polar moment of inertia of planar body	204
J'	Inertia matrix of body	420
ℓ	Length of spring-damper-actuator	215, 446
ℓ_0	Spring free length	216, 447
<i>k</i>	Spring constant	216, 447
<i>k</i> ₀	Torsional spring constant	218, 448
<i>m</i>	Mass of rigid body	203, 420
M	Composite mass matrix	219, 440
<i>n</i>	Torque acting on planar body	204
n'	Torque acting on body	420
<i>N</i>	General actuator torque	218
n ^A	Applied torque on body	441
n ^C	Constraint torque on body	441
<i>nb</i>	Number of bodies	49, 382
<i>nc</i>	Number of generalized coordinates	49
<i>nh</i>	Number of holonomic constraints	50
p = [e ₀ , e ^T] ^T = [e ₀ , e ₁ , e ₂ , e ₃] ^T	Euler parameter vector	338, 340
<i>P</i> _i , <i>Q</i> _i , <i>R</i> _i	Joint definition points	348
q = [q ₁ , q ₂ , ..., q _{nc}] ^T	Vector of generalized coordinates	49, 219, 382
Q	Generalized force	213, 219
Q ^A	Vector of generalized applied forces	219
Q ^C	Vector of generalized constraint forces	219
r	Vector to centroid of body	33, 323
r ^P	Vector to point <i>P</i> on body	33, 323
R	Orthogonal rotational matrix	31
<i>R</i> ⁿ	<i>n</i> -dimensional real space	311
<i>SE</i>	Strain energy of compliant components	231
s ^P	Global representation of body fixed vector to point <i>P</i>	33, 323
s ^{'P}	Local representation of body fixed vector to point <i>P</i>	33, 323
T _i ^{"k}	Joint reaction torque	234, 450
<i>t</i> _n	Time grid point	264
<i>TPE</i>	Total potential energy	231
tr A	Trace of matrix A	340
u	Vector of dependent generalized coordinates	249
v	Vector of independent generalized coordinates	249

Symbol	Definition	Page
$V(\mathbf{q})$	Potential energy	278
$x\text{-}y$, $x\text{-}y\text{-}z$	Global reference frame	50, 318
$x'\text{-}y'$, $x'\text{-}y'\text{-}z'$	Body fixed local reference frame	318
$x''\text{-}y''\text{-}z''$	Body fixed joint definition frame	50, 348
t_0	Initial time	227
δ	Variation operator	333
$\delta\phi$	Planar rotation variation	202
$\delta\pi$	Virtual rotation	333
δr	Virtual displacement	202
δr^P	Virtual displacement of point P	200, 332
δq	Variation in generalized coordinate vector \mathbf{q}	201
δW	Virtual work	213
$\Delta \mathbf{q}^{(k)}$	Newton–Raphson correction	100, 146, 384
$\Phi(\mathbf{q}, t) = \mathbf{0}$	Combined constraints	38, 51, 383
$\Phi^D(\mathbf{q}, t) = \mathbf{0}$	Driving constraints	51, 383
$\Phi^K(\mathbf{q}, t) = \mathbf{0}$	Kinematic constraints	50, 383
$\Phi^{d1}(\mathbf{a}_i, \mathbf{a}_j) = 0$	Dot-1 constraint	350
$\Phi^{d2}(\mathbf{a}_i, \mathbf{d}_{ij}) = 0$	Dot-2 constraint	351
$\Phi'(\mathbf{q}(t_0), t_0) = \mathbf{0}$	Initial position conditions	228, 442
$\Phi^p(\mathbf{p}) = \mathbf{0}$	Euler parameter normalization constraints	383, 440
$\Phi^{p1}(\mathbf{h}_i, \mathbf{h}_j) = \mathbf{0}$	Parallel-1 constraint	355
$\Phi^{p2}(\mathbf{h}_i, \mathbf{d}_{ij}) = \mathbf{0}$	Parallel-2 constraint	355
Φ_q	Constraint Jacobian	38, 53, 384
$\Phi_{\pi_{ij}}$	Constraint rotation Jacobian	357
$\Phi^s(P_i, P_j) = \mathbf{0}$	Spherical joint constraint	353
$\Phi^{ss}(P_i, P_j, C) = 0$	Spherical–spherical joint constraint	353
Φ_u	Constraint \mathbf{u} -Jacobain	250
Φ_v	Constraint \mathbf{v} -Jacobain	250
γ	Right side of acceleration equation	53, 385
$\hat{\gamma}$	Modified right side of acceleration equation	257
λ	Lagrange multiplier vector	223, 441
ν	Right side of velocity equation	52, 384
Θ_{ij}	Angle from x_i ' axis to x_j ' axis	218
Θ_0	Free angle of rotational spring	218
$\Theta(\vec{a}, \vec{b})$	Angle between vector \vec{a} and \vec{b}	22, 308
ρ''	Location of centroid in the $x''\text{-}y''\text{-}z''$ frame	207, 425
ω	Angular velocity	330
$\mathbf{0}$	Zero matrix	25
$\vec{0}$	Zero vector	20

Subject Index

Absolute angular constraint, 59
 constraint, 358
 coordinate constraint, 359
 coordinate driver, 87
 distance constraint, 57
 driver, 380
 point constraint, 360
 position constraint, 59
Acceleration, 37, 317
 analysis, 101, 123, 385
 equation, 53, 102, 331, 385, 441
Actuator, 215
 input, 86
Adams family of numerical integration methods, 264
Adams–Bashforth method, 266
 predictor of order k , 266
Adams–Bashforth, Adams–Moulton predictor-corrector method, 273
Adams–Moulton coefficients, 272
 corrector formula, 271
Addition of vectors, 21, 307
Air compressor, 408, 462
Algebraic representation of a vector, 30, 311
Algebraic vector, 30, 31
Angular velocity, 330
Animation, 121
Apparently redundant constraint, 147
Applied force, 219, 441
Applied torque, 441
Artificial damping, 277
Assembled configuration, 130
Assembly analysis, 120
Automobile, 10, 468
Auxiliary matrix, 141
Axis of symmetry, 210, 427

Back substitution, 133
 Backward difference, 262
Ball and socket joint, 353, 361
Basic constraints, 350
Bifurcation, 105, 109
 point, 147
Body-fixed reference frame, 48, 318

Cam, 78
 Cam-driven valve mechanism, 300
 Cam-flat-faced follower, 82
 Cam-follower, 3, 78
 Cartesian components of a vector, 21, 308
 generalized coordinates, 14, 49
 reference frame, 21, 308
Center of mass, 203, 420
Centripetal acceleration, 317
Centroid, 203, 420, 425, 433
Centroidal body reference frame, 204, 420
Chain rule of differentiation, 40
Characteristic equation, 432
Chassis, 469
Chattering, 298
Coil spring, 294
Column interchange, 136
 matrix, 25
 rank, 29
Compliant connection, 2, 215
Components of a vector, 21
Composite body, 210, 433
 generalized coordinates, 382
 joint, 69, 373
 mass matrix, 219
 state variable vector, 219
 vector of generalized forces, 219
Compound mechanism, 9
 pendulum, 353
Compressor, 284, 408, 462
Concave–convex gear set, 74
Configuration of a mechanism, 49
Conjugate gradient minimization algorithm, 131
Conservative system, 231, 278
Consistent redundancy, 99
 with constraints, 220
Constrained Dynamic Existence Theorem, 225
 equations of motion, 224
 minimization problem, 278
 Newton–Euler equations of motion, 441
 variational equations of motion, 220, 221

Constraint, 50
 equation, 50
 error, 256
 error tolerance, 258
 force, 219, 441
Jacobian, 99
 stabilization integration algorithm, 257
 stabilization method, 257
 torque, 441
Control arm, 469
Convex shape, 79
Convex–convex gear set, 71
Coordinate axes, 21
Coupler, 69, 373
Cramer's rule, 132
Crane, 95
Criteria for singular points, 107
Cross product, 310
Crout's method, 140, 141
Cylindrical joint, 367

δ operator, 200
D'Alembert's principle, 202
DADS, 15, 119, 244, 282
DAE, 225
Damper, 215, 445
Degrees of freedom, 9, 51, 148, 149
 of redundancy, 392
Dependent constraints, 148
 generalized coordinates, 49, 249
 variables, 138
Derivative of a matrix, 38
Design variation, 396
Diagonal matrix, 25
Difference between two matrices, 25
Differential-algebraic equations of motion, 15, 224, 442, 445
Differential, 333
 form, 347
 mass, 199
 equations for motion of a rigid body, 205
 operator, 200
Differentiation of vectors, 315
Dimension of a matrix, 24
Direct integration algorithm, 256

- Direction cosines, 309
 cosine matrix, 322
 Distance constraint, 353, 361
 driver, 380
 DOF, 51, 396
 Dot product, 22, 309
 Dot-1 constraint, 350
 Dot-2 constraint, 351
 Double pendulum, 231
 Drafting board reference frame, 318
 Driving constraints, 51, 87, 380
 Dwell, 183
 Dynamic analysis, 2, 51, 244, 451
 Analysis and Design System, 15, 119
 settling, 277, 449
- Eigenvector, 430**
- Electronic circuit analysis, 13
 Equal matrices, 25
 Equation error tolerance, 146
 Equilibrium, 2, 230
 analysis, 244, 276, 449
 equations, 230, 277
 Error control, 256, 258
 tolerance, 267, 275
 Euler equations of motion, 423
 parameter acceleration equation, 444
 parameter form of constrained equations of motion, 442
 parameter normalization constraint, 340, 383
 parameter velocity equation, 444
 parameters, 338
 Euler's theorem, 336
 Exact differential form, 347
 Excavator, 91
 Existence of a solution, 100
 Explicit integration method, 267
 External force, 199, 420
 Extrapolate, 264
- Feasibility analysis, 122, 393**
- Film follower mechanism, 196, 302
 Final time, 256
 Finite element structural analysis, 13
- First-order differential equations, 254
 initial-value problem, 253
 Fletcher-Powell algorithm, 280
 Fly-ball governor, 4, 481
 Flywheel, 286, 291
 Follower, 78
 Forward elimination, 133
 with nonsquare matrices, 137
 Four-bar mechanism, 5, 168, 402, 408
 Full pivoting, 136
 rank, 29
 Function evaluation, 274
- Gaussian elimination, 132**
 method, 132
- Gear constraint, 73
 pair, 8
 pitch circle, 8
 set, 71
 Gear-slider mechanism, 185
 Generalized coordinate, 14, 36, 49, 202, 356, 382
 partitioning algorithm, 255
 Generalized force, 213
 Geometric vector, 20, 306
 Governor, 481
 Gradient, 231
 Gravitational force, 2
 Grid points, 264
 Ground constraint, 359
- Holonomic constraint, 50**
 Hybrid numerical integration algorithm, 258
 Hydraulic actuator, 91
 cylinder, 215
- Identity matrix, 25**
- Ill-conditioned equations, 140
 Impact between bodies, 295
 Implicit Function theorem, 100
 Inconsistent equations, 140
 redundancy, 99
 Independent driving constraints, 148
 generalized coordinates, 49, 249
 variables, 138
 Inertia matrix, 420, 434
 tensor, 420
- Infinitesimal, 332
 displacement, 332
 Influence coefficient matrix, 279
 Initial conditions, 227, 248, 254, 442, 445
 position, 228
 time, 227
 velocity, 228
 Initial-value problem, 254
 Integration algorithm, 256
 Internal force, 199
 Interpolating polynomial, 261
 Interpolation error, 263
 Inverse dynamics, 2, 229, 244, 449
 Isolated singular point, 110, 147
- Jacobian, 53, 125, 383**
- Joint, 1
 definition frame, 348
 definition point, 348
 reaction force, 234, 450
 reaction torque, 234, 450
- Kinematic analysis, 2, 49, 51**
 analysis program, 119
 constraint, 49
 modeling, 153
 synthesis, 49
 Kinematically admissible virtual displacement, 220
 Kinematically admissible virtual velocities, 252
 driven, 51
 Kinematics, 1, 49
 Kinetic energy, 225
- L-U factorization, 140**
 Lagrange multiplier, 223, 441
 Multiplier Theorem, 223
 multiplier form of equations of motion, 224
 Lagrangian generalized coordinates, 14 methods, 12
 Least-squares, 131
 Linear combination, 28
 Linear equations, 132
 Linearized constraint equations, 147, 334
 Linearly dependent, 27

Linearly independent, 28
 Local solution, 254
 Local truncation error, 267, 274
 Locally one-to-one, 342
 Lock-up, 109, 168, 399
 configuration, 105
 Lower triangular matrix, 140
 Lumped mass, 294

Magnitude of a vector, 20, 306

Manipulator, 9
 Manufacturing imperfection test, 393
 Massless link, 69, 282
 Material-handling mechanism, 7
 Matrix, 24
 calculus notation, 38
 conditioning, 259
 difference, 25
 product, 26
 sum, 25
 McPherson strut, 10, 469
 Mechanical system, 1
 Mechanism, 49
 Minimization solution, 131
 Minimum total potential energy, 278, 449
 Mixed differential-algebraic equations of motion, 225, 248
 Model assembly, 122
 of a rigid body, 199, 417
 Modes of kinematic analysis, 118
 Modified acceleration equation, 257
 Moment, 204, 420
 Moments of inertia, 420
 Multibody system, 219
 Multiplication of a matrix by a scalar, 27
 of a vector by a scalar, 20, 307

***n*-dimensional real space, 311**

n-vector, 30, 311
 Negative of a vector, 20, 306
 Newton backward difference polynomial, 261
 Newton's equations of motion, 200

law of action-reaction, 199
 third law, 418
 Newton-Euler equations of motion, 422
 form of constrained equations of motion, 440
 Newton-Raphson method, 100, 143, 146, 384
 iteration, 127
 Noncentroidal body-fixed reference frame, 206
 Nonholonomic constraint, 50
 Nonsingular matrix, 29
 Numerical integration, 256, 264

Oblique pendulum, 350

Oil pumping rig, 113
 Order of integration algorithm, 266
 Orientation axis, 336
 generalized coordinates, 335
 Orthogonal matrix, 29, 322
 reference frames, 21, 308
 rotation matrix, 31
 vectors, 22, 309

Parallel axis theorem, 207, 428

Parallel-1 constraint, 353
 Parallel-2 constraint, 353
 Parallelogram mechanism, 155
 rule, 20, 307
 Partial differential operator, 333
 Partitioned matrix, 138
 vector, 138
 Passenger car, 468
 PECE method, 274
 Pinion, 76
 Pivot element, 134
 Planar system, 19, 282
 Plane of symmetry, 427
 Point-follower joint, 84
 Pointers, 124
 Polar moment of inertia, 203
 Polynomial interpolation, 260
 Position analysis, 98, 122, 382
 Positive definite matrix, 227, 252, 430
 semidefinite matrix, 430
 Postprocessor, 119
 Potential energy, 231, 278
 Preprocessor, 119

Principal axes, 431
 moments of inertia, 431
 Principle of minimum total potential energy, 231
 of virtual work, 204
 Product notation, 261
 of matrices, 26
 rule of differentials, 334
 rule of differentiation, 37, 39, 316
 Products of inertia, 420
 Projection, 22
 Punch mechanism, 4

Quadratically convergent, 100, 144

Quasi-coordinate, 347
 Quick-return mechanism, 9, 175, 290

Rack, 76

Rack and pinion, 76
 mechanism, 302
 Rail trolley, 113
 Rank, 29
 Redundant constraint, 99, 110, 120, 148, 393
 elimination algorithm, 148
 equations, 146
 Relative coordinate, 13
 coordinate driver, 90
 distance constraint, 62
 distance driver, 90
 Φ constraint, 62
 rotational driver, 382
 translational driver, 380
 x constraint, 61
 y constraint, 62
 Revolute-cylindrical composite joint, 376
 Revolute joint, 65, 366
 Revolute-revolute composite joint, 69
 Revolute-revolute composite joint with orthogonal intersecting axes, 376
 Revolute-revolute composite joint with parallel axes, 375
 Revolute-rotational driver, 93
 Revolute-spherical composite joint, 374

- Revolute-translational composite joint, 70, 377
- Right-hand orthogonal reference frame**, 21, 308
- Rigid body, 48, 317
- Robot, 9
- Rocker arm mechanism, 190
- Roll-stabilizing bar, 469
- Rotation transformation matrix, 33, 322
degrees of freedom, 324
joint, 366
spring-damper-actuator, 218, 448
- Round-off error, 140
- Row matrix, 25
pivoting, 134, 135
rank, 29, 138
- RSDA, 448
- Scalar**, 20
product, 22, 309
- Screw joint, 372
pitch, 372
- Second-order initial-value problem, 253
- Self-starting Adams–Bashforth algorithm, 270
- Shaper, 290
- Simple pendulum, 51, 221
- Singular behavior of universal joint, 365
configuration, 104
matrix, 29
- Skew-symmetric matrix, 27
- Slider-crank mechanism, 3, 14, 157, 283, 393, 455
- Slip angle, 474
- Solid modeling, 439
- Solution error tolerance, 146
- Sparse matrix, 255
- Spatial dynamics, 416
four-bar mechanism, 402, 458
joints, 361
kinematic modeling, 393
mechanisms, 393
pendulum, 423
slider-crank, 393, 396, 455
systems, 303
- Spherical joint, 353, 361
- Spherical-spherical composite joint, 373
constraint, 353
- Spindle, 474
- Spline interpolation, 80
- Spring, 215, 455
- Square matrix, 25
- Stable equilibrium, 231
- Starting the Adams–Bashforth algorithm, 267
- State of stable equilibrium, 231
- Stationary Cartesian reference frame, 36, 315
constraint, 50
- Steering rack, 469
- Strain energy, 231
- Strict relative minimum, 231
- Structure, 51
- Strut, 10
composite joint, 380
- Sum of matrices, 25
- Surge wave, 294
- Suspension system, 10
- Symmetric matrix, 27
- System acceleration equations, 442
variational equation of motion, 219
- Taylor expansion**, 104, 143, 146, 260
polynomial, 260
- Terminal time, 225
- Theorem of the alternative, 109
- Tie rod, 469
- Time derivative of a vector, 36, 315
step, 256, 264
- Time-dependent constraint, 50
- Tire force, 473
- Torque, 204, 420
- Total potential energy, 231, 278
- Tractor, 205
- Trailing arm, 469
- Trace of a matrix, 340
- Transformation of coordinates, 320
- Translational joint, 66, 367
spring-damper-actuator, 215, 445
- Translational-distance driver, 94
- Transpose of a matrix, 24
- TSDA, 445
- Unilateral damper**, 298
spring, 295
- Unit coordinate vector, 20, 306
- Universal joint, 362
- Unstable equilibrium configuration, 277
- Upper triangular matrix, 140
- Valve spring**, 300
stem, 190
- Valve-lifter mechanism, 190, 300
- Variation of vector, 200
of generalized coordinates, 202
- Variational equation of motion, 204, 215
equation of motion for a constrained system, 441
form of the equations of planar motion, 203
- Newton–Euler equations of motion, 421, 440
- Vector product, 310
sum, 21, 307
- Vehicle, 5, 10, 468
- Vehicle-suspension, 5, 468
- Velocity, 37, 315
analysis, 100, 123, 384
equation, 52, 100, 330, 384, 441
- Virtual displacement, 109, 147, 200, 213, 332
displacements that are consistent with the constraints, 220
- rotation, 213, 333
velocity, 225
work, 200, 213
work of constraint forces, 220
- Wave propagation in a spring**, 294
- Web cutter, 197, 302
- Weighting constant, 130
- Windshield wiper, 6
- Zero algebraic vector**, 30
matrix, 25
vector, 306