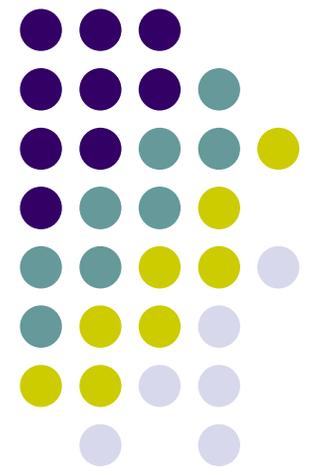


ME451

Kinematics and Dynamics of Machine Systems

Driving Constraints 3.5
October 19, 2010



Before we get started...



- Last Time
 - Finished kinematic constraints
 - Cam-follower & Cam-flat follower
 - Point-Follower
- Today:
 - Start cover driving constraints
- HW due next Tu:
 - 3.4.7, 3.4.8, 3.4.9 + MATLAB (posted on class website)
- Recall that TA assigned ADAMS homework
- Final Project proposal due on 10/28
 - Can be based on MATLAB simEngine2D
 - Can represent some project you undertake in ADAMS
- Syllabus was updated on the class website

Driving Constraints



- The context
 - Up until now, we only expressed time invariant kinematic constraints
 - These constraints describe physical structure of a machine/mechanism
 - Normally the mechanism has a certain number of DOFs
 - Some additional time dependent constraints (“drivers”) are added to control these “unoccupied” DOFs
 - You thus control the motion of the mechanism

Kinematic Drivers



Absolute Coordinate Drivers

- Absolute x-coordinate driver
- Absolute y-coordinate driver
- Absolute angle driver

Relative Coordinate Drivers

- You see these more often...
 - Relative distance driver
 - Revolute-rotational driver
 - Translational-distance driver



Absolute Driving Constraints

- Indicate that the coordinate of a point expressed in the global reference frame assumes a certain value that changes with time

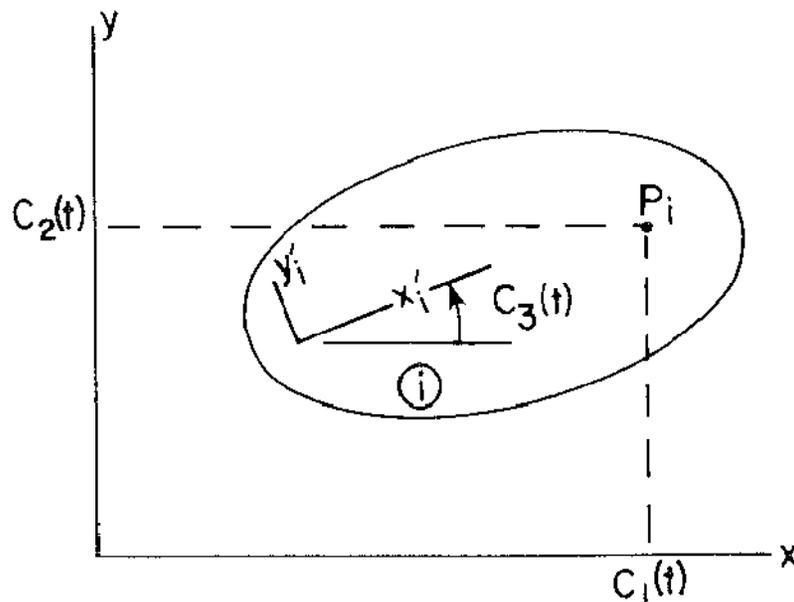


Figure 3.5.1 Absolute coordinate drivers.

- X-position

$$x^{P_i} - C_1(t) = 0$$

- Y-position

$$y^{P_i} - C_2(t) = 0$$

- Orientation angle

$$\phi_i - C_3(t) = 0$$

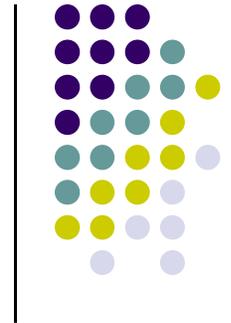
Absolute Driver Constraints



- Step 2: Constraint Equations $\Phi(\mathbf{q}, t) = ?$
- Step 3: Constraint Jacobian $\Phi_{\mathbf{q}} = ?$
- Step 4: $\mathbf{v} = ?$
- Step 5: $\gamma = ?$

Absolute Coordinate Drivers

- Very simple to compute this information

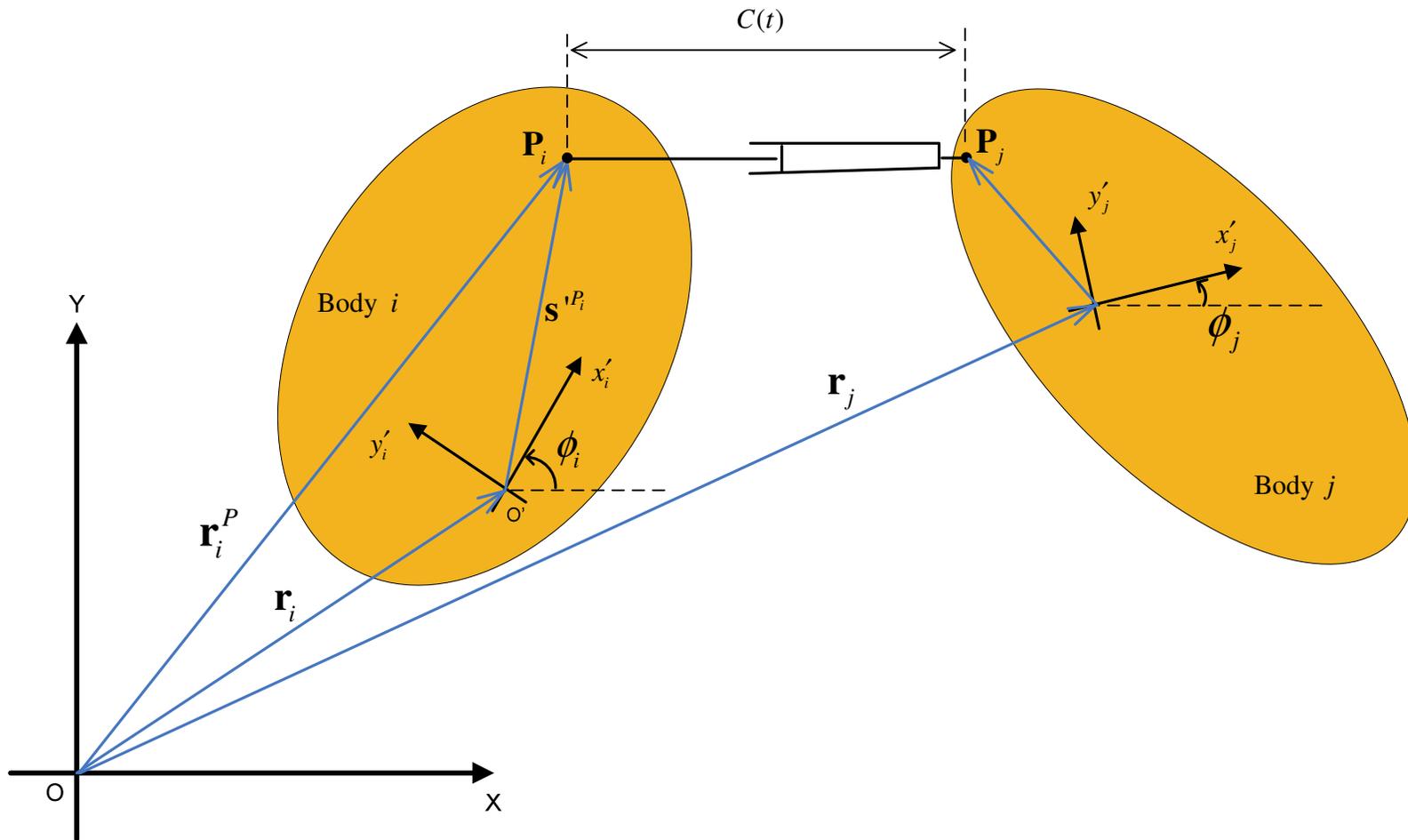


End Absolute Driving Constraints
Begin Relative Driving Constraints

Relative Distance Driver



- The distance between P_i and P_j is prescribed as a function of time: $\|P_i P_j\|=C(t)$



Relative Distance Driver



- Step 2: Constraint Equations

$$\Phi^{rdc(i,j)}(\mathbf{q}, t) = (\mathbf{r}_i^P - \mathbf{r}_j^P)^T (\mathbf{r}_i^P - \mathbf{r}_j^P) - C^2(t) = 0$$

- Step 3: Constraint Jacobian $\Phi_{\mathbf{q}} = ?$ (see Eq. 3.3.8)

$$\Phi_{\mathbf{q}_i}^{rdc(i,j)} = 2(\mathbf{r}_i^P - \mathbf{r}_j^P)^T \begin{bmatrix} \mathbf{I} & \mathbf{B}_i \mathbf{s}_i'^P \end{bmatrix}$$

$$\Phi_{\mathbf{q}_j}^{rdc(i,j)} = 2(\mathbf{r}_j^P - \mathbf{r}_i^P)^T \begin{bmatrix} \mathbf{I} & \mathbf{B}_j \mathbf{s}_j'^P \end{bmatrix}$$

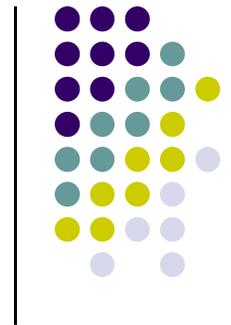
- Step 4: $\nu = ?$

$$\nu = 2C(t)\dot{C}(t)$$

- Step 5: $\gamma = ?$

$$\gamma^{rdc(i,j)} = -2(\dot{\mathbf{r}}_i^P - \dot{\mathbf{r}}_j^P)^T (\dot{\mathbf{r}}_i^P - \dot{\mathbf{r}}_j^P) + 2(\mathbf{r}_i^P - \mathbf{r}_j^P)^T (\dot{\phi}_i^2 \mathbf{A}_i \mathbf{s}_i'^P - \dot{\phi}_j^2 \mathbf{A}_j \mathbf{s}_j'^P) + 2C(t)\ddot{C}(t) + 2\dot{C}^2(t)$$

Revolute Rotational Driver

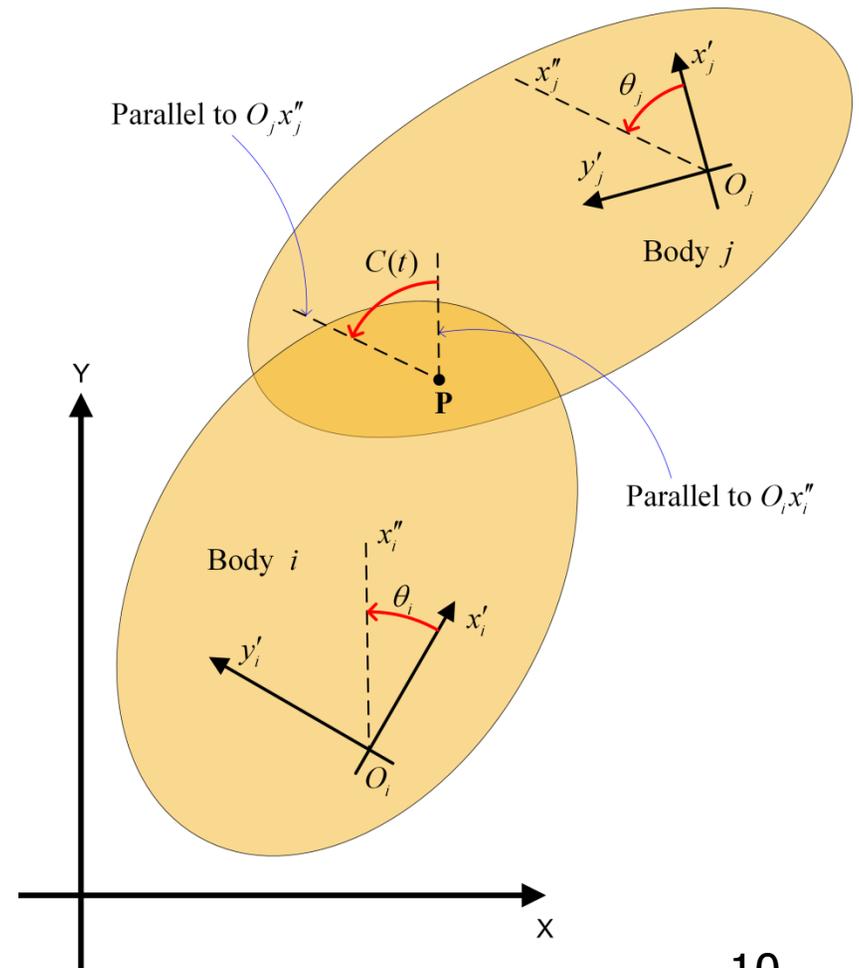


- The framework: at point **P** we have a revolute joint
- It boils down to this: you prescribe the time evolution of the angle in the revolute joint

- Driver constraint formulated as

$$\Phi^{rrd(i,j)}(t) = (\phi_j + \theta_j) - (\phi_i + \theta_i) - C(t) = 0$$

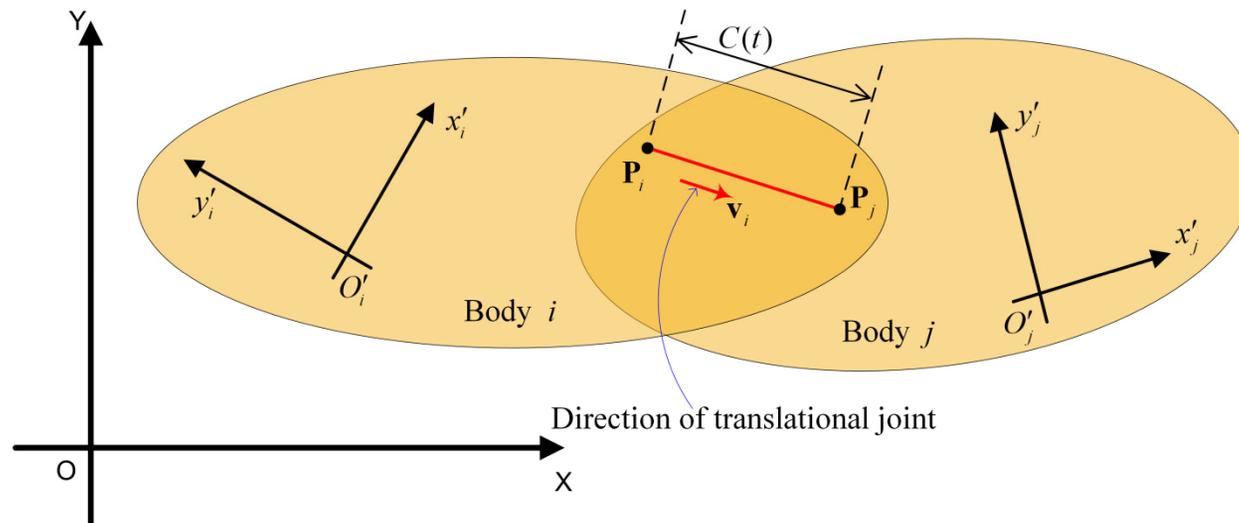
- Note that θ_i and θ_j are attributes of the constraint



Translational Distance Driver



- The framework: we have a translational joint between two bodies
 - Direction of translational joint on “Body i” is defined by the vector \mathbf{v}_i



- This driver says that the distance between point P_i on “Body i” and point P_j on “Body j” measured along in the direction of \mathbf{v}_i changes in time according to a user prescribed function $C(t)$:

$$\frac{\mathbf{v}_i^T \mathbf{d}_{ij}}{v_i} - C(t) = 0$$

Translational Distance Driver (Cntd.)



- The book complicates the formulation with no good reason
 - There is nothing to prevent me to specify the direction \mathbf{v}_i by selecting this quantity to have magnitude 1

- Equivalently, the constraint then becomes

$$\mathbf{v}_i^T \mathbf{d}_{ij} - C(t) = 0$$

- Keep in mind that the direction of translation is indicated now through a unit vector (you are going to get the wrong motion if you work with a \mathbf{v}_i that is not unit length)
- This is the reason why I wanted to discuss this prior to assigning the problem 3.5.6

Driver Constraints, Departing Thoughts



- What is after all a driving constraint?
 - You take your kinematic constraint, which indicates that a certain *kinematic quantity* should stay equal to zero
 - Rather than equating this *kinematic quantity* to zero, you have it change with time...

$$\Phi(\mathbf{q}) = \mathbf{0} \quad \text{versus} \quad \Phi(\mathbf{q}) = C(t)$$

- Or equivalently...

$$\underbrace{\Phi(\mathbf{q}) = \mathbf{0}}_{\text{Geometric Constraint}} \quad \text{versus} \quad \underbrace{\Phi(\mathbf{q}) - C(t) = \mathbf{0}}_{\text{Driver Constraint}}$$

Driver Constraints, Departing Thoughts (cntd.)



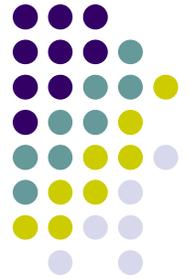
- Notation used:
 - For Kinematic Constraints: $\Phi^K(\mathbf{q})$
 - For Driver Constraints: $\Phi^D(\mathbf{q},t)$
 - Note the arguments (for K, there is no time dependency)

- Correcting the RHS...
 - Computing for Driver Constraints the right hand side of the velocity equation and acceleration equation is straightforward

 - Once you know how to compute these quantities for $\Phi^K(\mathbf{q})$, when dealing with $\Phi^D(\mathbf{q},t)$ is just a matter of correcting...
 - ... v (RHS of velocity equation) with the first derivative of $C(t)$
 - ... γ (RHS of acceleration equation) with second derivative of $C(t)$
 - Section 3.5.3 discusses these issues

MATLAB:

How to Handle Arbitrary Motions



- The function $C(t)$ should be read from an input file and you need to be able to evaluate it as well as its first and second time derivatives

```
% I assume that you already read from an input file the string that is
% supposed to define the motion prescribed:
yourStringThatDefinesC = '(1.5*sin(t) + 3*t^2)^2'

cFunction = eval(yourStringThatDefinesC)
functionHandleValue = matlabFunction(cFunction)

cFunctionPrime = diff(yourStringThatDefinesC)
functionHandleFirstDeriv = matlabFunction(cFunctionPrime)

cFunctionPrimePrime = diff(diff(yourStringThatDefinesC))
functionHandleSecondDeriv = matlabFunction(cFunctionPrimePrime)

[v,f,s] = somePhiConstraint(functionHandleValue, functionHandleFirstDeriv, functionHandleSecondDeriv, 2.3)
```

```
function [value,firstD,secondD] = somePhiConstraint(f,fPrime,fPrimePrime,t)
% this is where you need to use C(t) and its derivatives...
value = f(t);
firstD = fPrime(t);
secondD = fPrimePrime(t);
```

Example: Specifying Relative Distance Drivers

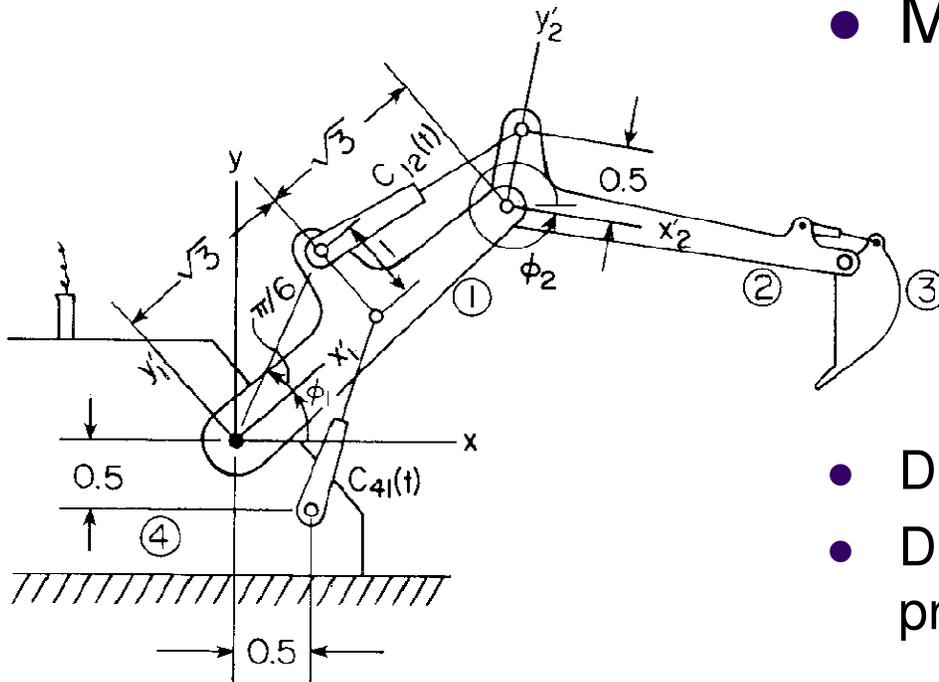


- Generalized coordinates: $\mathbf{q} = [\phi_1, x_2, y_2, \phi_2]^T$

- Motions prescribed:

$$C_{41}(t) = \frac{1}{5} t + 1.8$$

$$C_{12}(t) = \frac{1}{10} t + 1.9$$



- Derive the constraints acting on system
- Derive linear system whose solution provides velocities $\dot{\mathbf{q}} = [\dot{\phi}_1, \dot{x}_2, \dot{y}_2, \dot{\phi}_2]^T$

Figure 3.5.6 Excavator boom assembly with two distance drivers.